Common Good Curriculum Mapping Department of Computing BSc/BSc (Hons) Computing

Common Good Attributes	Curriculum content and design	Learning and teaching	Authentic assessment	Action points
	(what we teach)	activities (how we teach)	practices (how we measure)	
Active and Global Citizenship:	Students on the BSc	In the Group Project students	Wherever possible, the	Review the implementation on
	Computing programme in the	cooperate with other students,	modules address real world	a regular basis in line with
Acting honestly, fairly and	Department of Computing	from their own discipline	issues. They are assessed	delivery and use a process of
ethically in:	undertake a Group Project	and/or from other software	through a combination of	continuous improvement to
 Recognising and actively 	module at level 3. The Group	engineering areas to develop a	report writing and oral	ensure that module
seeking to address global social	Project module emphasises	solution to a real open-ended	presentations and include an	developments are aligned to
trends and challenges	the contribution which digital	problem relevant to the	element of reflection which	the Common Good Attributes.
 Viewing the world from the 	technologies and skills relevant	student's programme of	allow students to analyse their	
perspective of different	to the student's area of study	study.	personal performance	
cultures	are making to current global		(strengths and weaknesses,	
 Participating in the 	business and society, and how	Some modules taken by	professional development	
community at a local, national	these are changing and	students on the programme	needs), participate in peer	
and global level	developing. Students are also	also run at ALC Mauritius and	reflection and evaluation, and	
 Taking account of and 	introduced to behaviours and	at Caledonian College of	reflect upon relevant	
valuing diversity	issues associated with the	Engineering Oman. Students	professional and ethical issues	
 Exploring social problems 	contemporary, local and global	from all three campuses work	introduced.	
and taking action to build a	workplace. This theme	together on the Peerwise		
more just and sustainable	continues throughout the	element of Programming 1.		
society	Group Project module. In the	The programme team is		
 Addressing inequality and 	Group Project module	looking to extend this type of		
disadvantage	students are expected to be	work to other modules to		
	able to develop innovative,	allow students the experience		
	commercially viable, ethically	of working with others from		

	and sustainably sound	different countries and		
	solutions to a problem area.	cultures.		
Entrepreneurial mind-set	The Programming modules	Students are encouraged to	The Group Project module is	Review the implementation on
Being curious and prepared	Programming 0-2 and the Web	take part in national	industry led and aims to solve	a regular basis in line with
to take calculated risks	based modules encourage	competitions with problems	real-world problems. They are	delivery and use a process of
• Identifying opportunities for	creativity and out the box	set by industrialist.	assessed by a combination of	continuous improvement to
change	thinking to real world design		reports and presentations	ensure that module
 Creating solutions, and 	challenges in software.	Students are also encouraged	which address the projects	developments are aligned to
putting these into practice, in	The Group Project module will	to take part in hackathon run	outcomes and demonstrate	the Common Good Attributes.
response to identified real-	give the students an	on campus in partnership with	the technical artefacts.	
world problems	appreciation of risk and also	local companies.	Presentations are attended by	
Thinking creatively, critically	develop their creative		industrial clients who judge the	
and divergently, drawing on a	problem-solving skills.	The case studies used as part	products and provide feedback	
range of ideas and unexpected	The Group Project module is	of the teaching and learning	as they would to industrial	
connections	vocationally led and aim to	strategies within modules such	contractors	
Dealing with complexity and	solve a real-world business	as Fundamentals of Software		
uncertainty	problem provided by the	Engineering, Software Process	Poster Day- which is an	
 Actively seeking a diversity of 	employer.	and Practice reflect 'real world	assessed element of the	
experiences and concepts from	Students on the Programme	problems.	Honours Project at level 4 is	
different cultural contexts	are encouraged to engage with		designed to emulate a	
	a series of lectures given by		technical conference and has	
	industry experts which are		student presenting their work	
	designed to show how the		to a wide audience. Poster Day	
	information being taught in		is frequently cited as good	
	the degrees can be applied to		practice by external examiner	

	solve problems in complex			
	real-world situations			
Responsible leadership:	The understanding of	Team working is embedded in	Group work is a feature of	Review the implementation on
Exercising:	standards of professional	modules throughout the	modules throughout the	a regular basis in line with
• Empathy	ethics, behaviours and work	programmes and students are	programmes. Several modules	delivery and use a process of
Resilience	activities are embedded within	expected to act professionally,	include assessments which	continuous improvement to
 Professionalism 	a number of modules at	manage their teams and work	take the form of group	ensure that module
Inspiring and influencing the	different level of study	collaboratively.	presentation. To undertake	developments are aligned to
thinking, attitudes and	(Fundamentals of Software	While the Group Project	these assessment students,	the Common Good Attributes.
behaviour of others	Engineering, Software Process	module is a prime example of	have to work collaboratively	
 Working collaboratively 	& Practices, Group Project and	this Fundamental of Software	with others to achieve a	
towards a common vision and	RSPI) address these issues as	Engineering, Object Oriented	common goal.	
common goal	part of the curriculum.	Analysis and Design, Human		
Building communities		Computer Interaction and Web		
through the development of	Specialized knowledge in the	Application Development 2 all		
trust	professional field is addressed	require students to work in		
 Developing solutions that are 	explicitly in the Research Skills	teams.		
ethical, visionary, realistic and	and Professional Issues module			
sustainable	at level 3.			
 Actively demonstrating a 				
personal commitment to	The Group Project module			
equality and diversity	specifically work on the			
	attributes of teamwork and			
	working within a team to			
	achieve a common goal.			

Confidence:	The students' confidence will	The Group Project modules are	The Research Skills and	Review the implementation on
 Acting assertively and 	be developed throughout the	delivered through a	Professional Issues module and	a regular basis in line with
reasonably	project modules, through a	combination of traditional face	the individual project are	delivery and use a process of
 Challenging yourself and 	combination of professional	to face classes, online	assessed through a	continuous improvement to
continually learning from	development activities and	materials, transferable skills	combination of extended	ensure that module
experience	technical content. The	workshops and project work.	report writing and oral	developments are aligned to
 Respecting your own and 	students' confidence in their	The Honours Project is an	presentations.	the Common Good Attributes.
others' rights and needs	technical ability will allow	independent piece of work		
Making a positive difference	them to act assertively whilst	completed by the student, but		
 Being able to understand, 	still considering the views and	the selection and execution is		
respect and engage with a	opinions of others. The Group	supported by the LDC and by		
diverse range of audiences and	Project module projects	project supervisors as well as		
stakeholders	include a reflective aspect	the Project Coordinator.		
	allowing the students to	The project is designed to		
	actively learn from	encourage students to		
	experience.	challenge themselves and to		
		learn from their experiences,		